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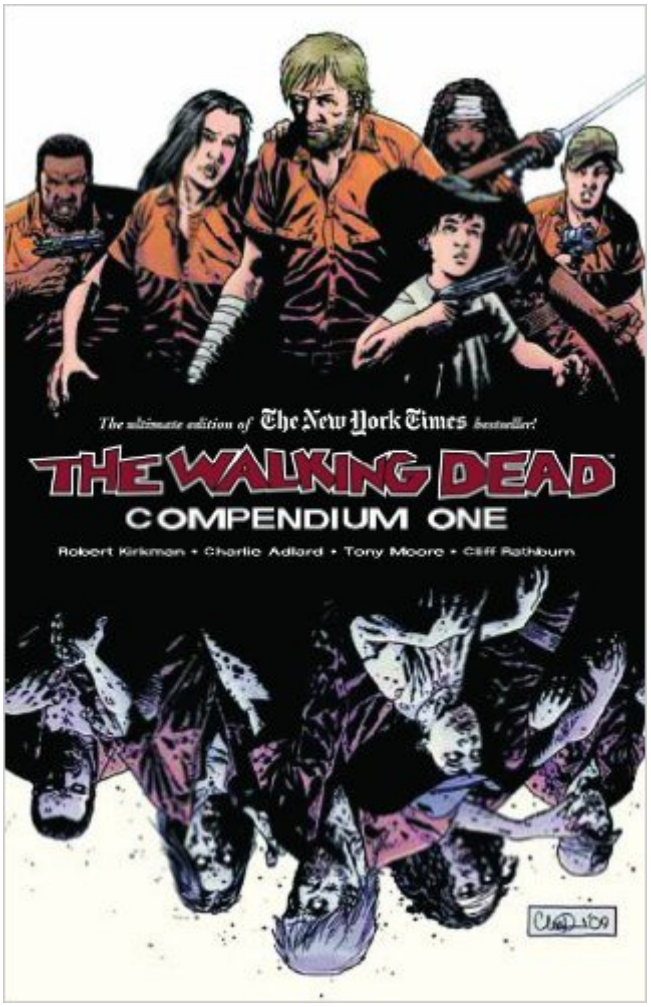
The Walking Dead: Compendium One



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Synopsis

Introducing the first eight volumes of the fan-favorite, New York Times Best Seller series collected into one massive paperback collection! Collects The Walking Dead #1-48. This is the perfect collection for any fan of the Emmy Award-winning television series on AMC: over one thousand pages chronicling the beginning of Robert Kirkman’s Eisner Award-winning continuing story of survival horror- from Rick Grimes’ waking up alone in a hospital, to him and his family seeking solace on Hershel’s farm, and the controversial introduction of Woodbury despot: The Governor. In a world ruled by the dead, we are finally forced to finally start living.

Book Information

Series: The Walking Dead (Book 1)

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Average Customer Review: 4.8 out of 5 starsÂ Â See all reviewsÂ (2,058 customer reviews)

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Customer Reviews

Most of the folks here already know that The Walking Dead saga is a compilation of stories by Robert Kirkman that expand on the story that is well know to any zombie movie fan. The main story. The one started in earnest by George Romero in 1968 with Night of the Living Dead [and was later remade in 1990 (the version that I prefer) by Tom Savini (with Romero oversight)].This Walking Dead "Compendium" is a compilation of Volumes 1 through 8 (or call it Books 1 through 4, or call it issues 1 through 48), and it continues the story of (former) Police Officer Rick Grimes and his band of normal-world-refugees across a world suddenly infected by a Walking Dead sickness..The group finds a new home after a perilous Georgia countryside journey at the start of the story only to find out that zombies may be the least of their problem, and what is deemed a safe haven is only as safe as the protection it offers against zombies. Yes...venturing out into The New World is dangerous.

Outside the gates of the new home awaits unfathomable chaos and horror; hordes of the undead, along with other survivors in desperate situations that do the unthinkable to stay alive (or entertained).As the story matures, it is much less about zombies and more about what happens to society, its morals, laws and standards when government is lost and the planet becomes mostly uninhabitable. There's real, heartfelt emotion in The Walking Dead series combined with believable scenarios.

When I heard that AMC was going to produce a television series based on the zombie epic "The Walking Dead," I was both concerned and delighted. A bona fide classic in undead lore, "The Walking Dead" graphic novels are brutal and surprising--not really what I would picture for a basic cable TV show (the first season is slated for 6 episodes, we'll see if it goes beyond that). But AMC has produced terrific and prestigious shows like "Mad Men" and "Breaking Bad," so I'm pretty stoked to see what they do with this. Add Frank Darabont of "Shawshank Redemption" fame as the creative force behind the show, and we just might have a winner! In anticipation, I've gone back through the volumes of "The Walking Dead" to discover again the many pleasures that this series has to offer. The Compendium Collects the first Eight Chapters listed below--a great value but a MASSIVE book!Note: While the following synopsis does not necessarily reveal major plot developments, it does chart the narrative progression of the story. If that is not something that interests you, please don't continue."Chapter One: Days Gone By" is the jumping off point--and, in truth, sets things up in a fairly typical way. After being involved in a shoot-out, cop Rick awakes from a coma isolated, but not alone, in a local hospital. Apparently, in the time he was out, something has shifted in the world and now the dead walk. The chapter introduces Rick and many other principles as he tries to figure out what is happening as he crosses the state to locate his family. On the outskirts of Atlanta, Rick is reunited with his wife Lori, son Carl, and police partner Shane with a group of other survivors. At this stage, hope is still alive and people are just waiting to be rescued and order restored.

Everywhere I turn these days, I see zombies: in movies, novels, toys, video games, clothing, and far too many comics to count. I am absolutely sick and tired of them, so when I would read glowing reviews of Robert Kirkman's comic series THE WALKING DEAD, I would scoff and move on to something else. But the glowing reviews continued, becoming even more positive as the series progressed, and I began to have second thoughts. Then Image Comics announced THE WALKING DEAD COMPENDIUM VOLUME 1, and I was sold on giving it a shot. This is a sturdy, high-quality

softcover collection of the first 48 issues, printed on glossy paper. 1088 pages for $37 on is too good a deal to pass up, and this gamble more than paid for itself. Police officer Rick Grimes, shot in the line of duty, wakes up in a hospital bed. There are no responses to his calls for help. Eventually realizing that the building is vacant, he makes his way to the cafeteria for something to eat, at which point both he and the reader plunge into a horrifying realization of what has happened to the world during his recovery. From there, it’s non-stop suspense, even during what could be considered the "slow points". Even though my overall opinion of the story is middling, I had a hard time putting this book down at night.I am a big fan of post-apocalyptic fiction - Earth Abides, Alas Babylon, A Canticle for Leibowitz, On The Beach, The Stand, The Road, and numerous other examples of this subgenre are displayed proudly on my bookshelf. I’m not concerned as much with the details of whatever disaster befalls the world as I am with how the survivors deal with it, and that’s what I get from THE WALKING DEAD.

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